

App Evaluation Checklist

Intel® Teach Elements: Moving into Mobile Learning



The criteria listed below may be used to help evaluate an app's ability to promote student understanding and impact learning. The greater the number of checkmarks, the better an app is suited for education.

Criteria for Evaluating Learning Apps

- ☐ The app is designed to promote creativity and imagination.
- ☐ The app allows students to come up with their own ideas.
- ☐ The app encourages the use of higher-order thinking skills, including:
 - Application
 - Analysis
 - Synthesis
 - Evaluation
 - Inference
- ☐ Students are given an opportunity for critical thinking and problem-solving.
- ☐ The app includes tools for collaboration and communication.
- ☐ Products of student learning can be exported for the teacher or for an audience.
- ☐ The app's settings can be customized to meet individual student needs.
- ☐ The content is flexible and provides a personalized learning experience.
- ☐ The app provides specific feedback to students.
- ☐ The design is functional, and students can launch and operate the app's features independently.
- ☐ The app includes a help guide or tutorial.
- ☐ The app is visually stimulating.
- ☐ The information in the app is error-free, factual, and reliable.
- ☐ The app tracks and saves a student's history of use.
- ☐ Student work is automatically saved.
- ☐ The app loads quickly and does not crash.
- ☐ The app is free of charge and free of advertising.
- ☐ No in-app purchases are required to access the full functionality of the app.