

## One to One Classroom Management Strategies

### *Summary of Classroom Management Strategies in Module 5*

<i>Managing Time</i>	<p>Explicitly teach students how to use their computers and develop technology skills.</p> <p>When you first start using the laptops, use the laptops during specific times of the day.</p> <p>Put a sign on your classroom door, or a note projected on a whiteboard or screen, which communicates when laptops are needed.</p> <p>Project a countdown timer so students know how much time is left to finish their tasks, save their work, and shut down computers.</p> <p>Until you build a foundation for laptop use, build in extra time and be prepared for lessons that involve the use of laptops to either take more or less time than expected.</p>
<i>Managing Space</i>	<p>Consider how room layout will impact the use of laptops.</p> <ul style="list-style-type: none"><li>• Where are the plugins?</li><li>• Where is the designated space for laptop storage?</li></ul> <p>Think about how students will collaborate, work with peers, or work independently with their laptops.</p> <ul style="list-style-type: none"><li>• Will students have enough space to work with laptops and peers simultaneously?</li><li>• How will students be able to work with laptops and other materials in the space you provide for them?</li></ul> <p>Develop areas of your classroom that are ready for laptop use.</p> <ul style="list-style-type: none"><li>• Are there any areas of the room where lighting is an issue?</li><li>• Will students be able to move around and actively engage in learning with their laptops in your current space?</li></ul>

<i>Managing Computer Use</i>	<p>While you get started with implementing your one to one laptop environment, develop a quick checklist to help you prepare and troubleshoot laptop use. Items on your checklist might include:</p> <ul style="list-style-type: none"><li>• Computers are charged.</li><li>• Students can access the Internet.</li><li>• Physical space is ready.</li><li>• Students can clearly see instructions.</li><li>• Student screens are easily viewed.</li><li>• Students know how to use the hardware/software/Web 2.0 tools that are planned for the day.</li><li>• Hardware/software/Web 2.0 tools have been tested on the network, and on student machines.</li></ul>
<i>Establishing Expectations</i>	<p>Prepare classroom rules that are specific to laptop use. Be willing and able to revise the rules and expectations as implementation progresses.</p> <p>Prepare an agenda or to-do lists for each class session to ensure students know what needs to be accomplished.</p> <p>Develop activities and assessments that occur over time. Make use of laptops for more than accessing information to engage students in authentic use.</p> <p>Develop ways to monitor classroom behavior using physical proximity. Be ready to redirect behavior. Avoid situations where you have to repeatedly say “No” or “You can’t do that.”</p> <p>Carefully craft assessments that reinforce expectations for computer use, and build in assessments of technology literacy.</p>