



STARBALL

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STARBALL

INSTALLATION - FLOPPY DISK VERSION

To install Starball from floppy disk, place the Starball disk in the disk drive of your machine and type:

A:INSTALL

Follow the on-screen instructions. You will be prompted for a drive and path to copy the game to on your hard drive. This can be on any drive as long as it has at least 5 Megabytes free.

INSTALLATION - CD VERSION

Put the Starball CD in your CD drive, change to the CD by typing 'X:' where X is the letter of the CD drive, and type:

INSTALL

Follow the on-screen instructions. You will be prompted for a drive and path to copy a few very small components to.

On a very few systems with Windows 95, the INSTALL program may fail to run if Windows is running. It should run normally if run from MS-DOS mode.

CONFIGURATION

Once installed, you will need to configure the game. Select the configure option and then your appropriate sound card. If your sound card type is not exactly listed, it may be worth trying one of the Soundblaster options.

If your system has been set up with your sound card's installation program, it will probably have installed the BLASTER environment setting, which means that you do not need to select your port, IRQ and DMA settings. In this case, you can leave the game on auto-configure. If you are unsure, try auto-configuration, and only set things manually if Starball reports an error or if you fail to obtain any sound.

If you are using a Gravis Ultrasound, then the environment settings created by its install program MUST be available, or Starball will not start.

Some PC's with slow video cards may experience speed problems when running the game. If this happens, the configuration option 'no sidepanel' can be selected, which will make the game much faster at the cost of the game's message panel.

Should you need to reconfigure in the future, rerun INSTALL by moving to your Starball directory and typing INSTALL.

Please also select the 'view readme file' option. This contains several important notes on compatibility for some systems. In particular, users of Windows 95 should examine the Windows compatibility section, and users of the Gravis Ultrasound would be advised to read the section on the Ultrasound. But if you don't read this and something goes wrong later, we might not be quite so sympathetic...

RUNNING STARBALL

After Starball has been installed and configured, type STARBALL in the installed directory to run the game.

When you wish to play it later, change to the STARBALL directory and type STARBALL. If you have the CD version, you must put the STARBALL CD in the CD drive first.

IF YOU HAVE ANY PROBLEMS

There is a list of common questions you might be asking available from the install program. Run INSTALL, select 'Frequently Asked Questions' and check the list for your problem. Also read through the README document visible from the install program.

If you still experience problems, you can attempt to re-install Starball, which may fix many problems especially if files have been corrupted or data moved. If you wish to preserve high-scores when reinstalling, they are contained in the file 'hs.dat'.

GAME CONTROLS

Left Shift	Left flipper
Right Shift	Right flipper
Control	Free Trembler (tilt)
Escape	Control Panel
Pause	Pause/Display Bonus
Backspace	End current game
F1, F2	Gamma correction
F3	Reset gamma
F5, F6	Master volume
F7, F8	Volume
F9, F10	Digital sound volume
F12	Controls list

The control panel gives access to several options, including difficulty, number of players, volume level meters, and the sound test. Starball was written by Volume 11 Software Development, and published by GameTek (UK) Limited.

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